

## **Model Course/Program Outcomes Guide**

**October, 2011**

**Directions:** Please complete this form to document your progress toward improving student learning. For each item, indicate your progress and your anticipated next steps. Thank you!

**Course/Program Title:** THR 201 – Theater Workshop

**Course/Program Team:** Mike Harsh, Joe Marschner

### **STUDENT LEARNING OUTCOMES:**

As a result of hands-on participation in the semester's production, the student should be able to:

- Describe the working relationships among Director, Producer, Set and Costume Designer, Technical and House management -
- Prepare and Deliver a competent and competitive audition for a role in the Academic Theatre setting –
- Demonstrate how at least one aspect of Set, Lighting, Sound, Property, and/or Costume Design are integrated into a live public performance -
- Evaluate one's personal growth in the understanding of Theater during the production rehearsal process in the individual's chosen/assigned role(s) and responsibility(s) by use of a pre and post rehearsal and production self-assessment.

### **COURSE POLICIES:**

Students must make their "Call" on-time, every time. Completion of assigned preparations for rehearsal (for example: lines memorized, costume pieces assembled, work/rehearsal clothes worn) are considered minimum requirements for completing the course.

- **ASSESSMENT PROCEDURES:** Final Grades will be based on attendance, performance, and willing participation throughout the course and public performances.

### **Validation**

Work is ongoing to develop a viable method to collect and analyze data regarding the outcomes and the common assessment tool.

### **Results**

Data analysis needs to be finished within one to two years.

### **Follow-up**

IS3 at VSADMIN\VLADMIN\SLOA\Templates

Data analysis will enable instructors to assess student learning and to improve the course based upon the data collected.

**Budget Justification**

Professional development funds for faculty and stipends for adjunct faculty.