# Program Outcome Guide

*Organizational unit that exists to assist learners in achieving specific learning outcomes.

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<tr>
<th>Program: GDT Graphic Production Specialist</th>
<th>Date: April 9, 2012</th>
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<tr>
<th>Planning Team Members:</th>
<th>Program Purpose: To prepare students for various tasks in the print environment</th>
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<tbody>
<tr>
<td>Margaret Spivey, Ellen Smith</td>
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## Program Purpose:
To prepare students for various tasks in the print environment.

## Program Prerequisites
**What must the student be able to do before engaging in work?**

- Take GDT-112
- Know how to use a computer.
- A basic understanding of how software works.
- Know how to navigate within the computer interface.
- Know how to find and save files
- Know what the basic software program (Adobe Creative Suite CS5.5) is used for.
- Know what a graphic designer does.
- Know what the design process entails.
- Be someone who has a strong visual aptitude. (self identified is fine)

## Courses
**What learning experiences (courses) are necessary to prepare the student?**

- GDT 116 – Digital Imaging
- GDT 143 – Page Layout/Prepress

## Capstone Assessment
**Tasks**

- Students will be able to provide a visual portfolio that demonstrates the following:
  - Skill in using the software and computer. (cross platform)
  - Students will be able to create a logo, a gatefold brochure, a poster, a CD cover, a newsletter, an illustration, an edited digital image,
  - Students will be able to prepare files for use on the internet or in the print shop.
  - Students will be able to use Adobe Creative Suite 5 to layout a page and edit a photograph.
  - Students will have examples that demonstrates these skills
  - Students will have completed the exercises in the Adobe Classroom in a book series which will enable them to complete various tasks in Photoshop and InDesign

## Intended Outcomes
**What will students be able to do “out there” as a result of this program?**

- Students will be able to provide files for the digital workflow in a printshop
- Student will have examples that demonstrates these skills
- Students will have completed the exercises in the Adobe Classroom in a book series which will enable them to complete various tasks in Photoshop and InDesign
Program Outcomes Guide #3 (POG #3)

Program Title: Graphic Design Technology LOR Graphic Production Specialist

Program Team: Ellen Smith

Expected Learning Outcomes

Assessment (How do students demonstrate achievement of this outcome?)

1. Examples of completed projects

Validation (What methods are used to validate your assessment?)

1. This is the very beginning level, there is no method to validate other than completing projects and taking exams. This LOR is only three courses.

Results (What do the data show?)

1. This LOR is really too early in the process for data collection

Follow-up (How have you used the data to improve student learning?)

Budget Justification

(What resources are necessary to improve student learning?)

There are no additional resources required at this time.