# Notes for Test 3

### (3.5 - 3.6, 4.1 - 4.7)

You may NOT use these notes for the test, but they should help you study.

- Functions (3.5)
  - Know how to find the domain of a function (type in interval notation)
    - Denominator of a fraction cannot equal 0 (≠0)
    - Square roots must be positive (≥0)
    - If there is a square root in the denominator, the square root must be positive and cannot be 0 (>0)
  - Know how to Add/Subtract/Multiply/Divide two functions and find the domain
  - Know how to find composite functions and their domain  $f \circ g$ ,  $g \circ f$ ,  $f \circ f$ ,  $g \circ g$
- Inverses (3.6)
  - Be able to determine if a function is one-to-one
  - Be able to find the inverse of a function (switch x and y and re-solve for y)
  - Be able to graph a function and its inverse (symmetrical to y = x)
  - Be able to find the domain and range of a function and its inverse
    - Domain of f(x) $x \neq \leftarrow$

    - Range of f(x) $y \neq <$ Domain of  $f^{-1}(x)$  $x \neq <$ Range of  $f^{-1}(x)$  $y \neq <$

#### Quadratic Functions (4.1 and 4.2)

- Know the forms of quadratic function
  - General Form:  $f(x) = ax^2 + bx + c$
  - Standard Form:  $f(x) = a(x h)^2 + k$  where (h,k) is the vertex
  - Be able to go from standard to general (Don't forget to FOIL!!)

• Find the vertex 
$$\left(\frac{-b}{2a}, f\left(\frac{-b}{2a}\right)\right)$$
 and graph

- Determine if a graph opens up/down, vertex, axis of symmetry, intercepts, graph, domain, and range (similar to 1.4.SbS-21)
- Know how to find maximum and minimum values given the function

### Polynomial Functions (4.3)

- Find x and y intercepts
- Find the real zeros of a factored polynomial
- Determine a zero's multiplicity
- Determine if the graph will touch or cross at a particular zero
  - Even multiplicity: Touch
  - Odd multiplicity: Cross
- o Determine the end behavior of a graph
  - $f(x) = x^{even}$  both ends of graph opens up
  - $f(x) = -x^{even}$  both ends of graph opens down
  - $f(x) = x^{odd}$  left end of graph is down and right end is up
  - $f(x) = -x^{odd}$  left end of graph is up and right end is down

# Notes for Test 3

### (3.5 - 3.6, 4.1 - 4.7)

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### Synthetic Division (4.4)

- Be able to synthetically divide with (x c)
- Write in form f(x) = (x c) \* q(x) + r
- Use synthetic division with complex numbers
- Identify remaining zeros (real and complex)
- Write in factored form
- Identify graph based upon zeros and multiplicities

### Zeros of Polynomial Functions (4.5)

- Find potential zeros  $\pm \frac{factors \ of \ p(constant \ at \ end)}{factors \ of \ q(leading \ coefficient)}$
- Be able to use the Intermediate Value Theorem
- Form a polynomial given the zeros
- Find all zeros (real and complex)

### **Rational Functions and Graphs (4.6)**

- Be able to find the domain and the *x* and *y* intercepts
- Find asymptotes (ALWAYS factor and simplify before solving for asymptotes!!)
  - Vertical Asymptote: Set denominator equal to 0 and solve for x.
    - Horizontal Asymptote:
      - 1. If the degree of the denominator is greater than the degree of the numerator, the HA is v = 0
      - 2. If the degree of the denominator is equal to the degree of the numerator, the HA is  $y = \frac{coefficient of the numerator}{coefficient of the denominator}$
    - Slant Asymptote: If the degree of the denominator is exactly one less than the degree of numerator, then divide the polynomials and ignore the remainder. The line should be expressed in v = mx + b.
    - There will be no Horizontal or Slant Asymptotes if the degree of the denominator is more than one less than the degree of the numerator.
- Removable Discontinuities
  - Find the domain of f(x)
  - Factor and simplify f(x) completely
  - Plug the x-values excluded in the domain into the simplified version of the f(x), this will result in a y-value
  - Write removable discontinuities as an ordered pair (x, y)
  - This point will be represented by a hole on the graph •
- Be able to complete the nine-step graphing strategy (similar to 4.6SbS-43)
- Variation (4.7)
  - Direct: y = kx (multiply)

• Inverse: 
$$y = \frac{k}{x}$$
 (divide)

• Joint: y = kxz (multiply)