Course Name/Section Number

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Program Name: Graphic Design	Objectives	GDT 112 or ART 102	GDT 116	GDT 142	GDT 143	GDT 146	GDT 215	GDT 220	GDT 246	SDE102	WEB 101	ART 103
Outcome #1	Ability to use software and hardware to the degree necessary to apply for an entry level graphic design position	7	✓	>	✓	✓	V	✓	✓	✓	V	>
Outcome #2	Ability to apply software and hardware skills to solve introductory visual design problems typically found in the field.	7	>	>	7	V	V	V	7	V	V	>
Outcome #3	Students will have a portfolio (print and/or a CD &/or web site) that demonstrates these skills	7	7	>	7	✓	V	✓	7	V	V	>
Outcome #4	Students will have the communication skills (effective written and oral) to discuss their project including: visual choices, target maket, visual intensions and final output chosen.	V	7	>	7	V	V	V	7	7	V	<
Outcome #5												
Outcome #6												