

	Outcome #1
Course Name/Section Number	Students will have the necessary skills and ability to use software and hardware to level necessary for success as a graphic design

GDT 112	Visual elements, principles and page layout are applied as the student is introduced to the software
GDT 116	Digital imaging is one of the skills necessary
GDT 143	Page layout is one of these skills necessary
GDT 146	Students will apply the visual elements and principles to design projects
GDT 215	Students will apply the visual elements and principles to design projects that focus on a knowledge of typesetting and typography
GDT 246	Students will apply the visual elements and principles to design projects on a more advanced level
GDT 142	Working with vector graphics is one of these skills necessary

Program Name:

Outcome #2	Outcome #3	Outcome #4
Students will have Ability to apply software and hardware skills to solve visual design problems typically found	C. Demonstrate these skills in a portfolio (print and/or a CD &/or web site)	Student will be able to write a "design brief" which explains the project, what they were trying to achieve and how D. Have the communication skills (effective

Visual elements, principles and composition skills are used to solve visual problems	Projects created for computer graphics may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
Learn to use Photoshop & the scanner for graphic design applications	Projects created for digital imaging may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
Learn to use InDesign for graphic design applications	Projects created for page layout may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
Students will use the software and hardware to design projects	Projects created for graphic design I may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
Students will use the software and hardware to design projects that focus on the use of color	Projects created for typography may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
Students will use the software and hardware to design projects	Projects created for graphic design II may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
Learn to use Illustrator for graphic design applications	Projects created for computer illustration may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions

Outcome #5

--

--

--

--

--

--

--