	Program Name:			
	Outcome #1	**Outcome #2**	**Outcome #3**	**Outcome #4**
Key in learning outcomes in the cells to the right. **Course Name/Section Number**	Students will have the necessary skills and ability to use software and hardware to level necessary for success as a graphic design	Students will have Ability to apply software and hardware skills to solve visual design problems typically found	C. Demonstrate these skills in a portfolio &/or web site	Student will be able to write a "design brief" which explains the project, what they were trying to achieve. Have the communication skills (effective written and oral) to
GDT 112	Visual elements, principles and page layout areapplied as the student is introduced to the software	Visual elements, principles and composition skills are used to solve visual problems	Projects created for computer graphics may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
GDT 116	Digital imaging is one of the skills necessary	Learn to use Photoshop & the scanner for graphic design applications	Projects created for digital imaging may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
GDT 143	Page layout is one of these skills necessary	Learn to use InDesign for graphic design applications	Projects created for page layout may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
GDT 146	Students will apply the visual elements and principles to design projects	Students will use the software and hardware to design projects	Projects created for graphic design I may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
GDT 215	Students will apply the visual elements and principles to design projects that focus on a knowledge of typesetting and typography	Students will use the software and hardware to design projects that focus on the use of color	Projects created for typography may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
GDT 246	Students will apply the visual elements and principles to design projects on a more advanced level	Students will use the software and hardware to design projects	Projects created for graphic design II may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions
GDT 142	Working with vector graphics is one of these skills necessary	Learn to use Illustrator for graphic design applications	Projects created for computer illustration may be of quality for their portfolio	Grading requires the student to describe the visual intent and communicate regarding possible changes and revisions