## **Program Outcome Guide**

\*Organizational unit that exists to assist learners in achieving specific learning outcomes.

Program: GDT Graphic Production Specialist         D			Date: May 3, 2019	
Planning Team Members: Audra Martenot		Program Purpose: To prepare students for various tasks in the print environment		
<b>Program Prerequisites</b> What must the student be able to do before engaging in work?	<b>Courses</b> What learning experiences (course necessary to prepare the studen		Capstone Assessment Tasks What can students do in this program to show evidence of the intended outcomes?	<b>Intended Outcomes</b> What will students be able to do "out there" as a result of this program?
<ul> <li>Take GDT-112</li> <li>Know how to use a computer.</li> <li>A basic understanding of how software works.</li> <li>Know how to navigate within the computer interface.</li> <li>Know how to find and save files</li> <li>Know what the basic software program (Adobe) is used for.</li> <li>Know what a graphic designer does.</li> <li>Know what the design process entails.</li> <li>Be someone who has a strong visual aptitude. (self identified is fine)</li> </ul>	GDT 116 – Digital Imaging GDT 143 – Page Layout/Prepress		<ul> <li>Student will be able to provide a visual portfolio that demonstrates the following: <ul> <li>Skill in using the software and computer. (cross platform)</li> <li>Students will be able to create a a logo, a gatefold brochure, a poster, a CD cover, a newsletter, an illustration, an edited digital image,</li> <li>Students will be able to prepare files for use on the internet or in the print shop.</li> </ul> </li> <li>Student will be able to use Adobe Creative Suite 5 to layout a page and edit a photograph.</li> </ul>	<ul> <li>Students will be able to prepare files for the digital workflow in a print shop</li> <li>Student will have examples that demonstrates these skills</li> <li>Students will have completed the exercises in the Adobe Classroom in a book series which will enable them to complete various tasks in Photoshop and InDesign</li> </ul>

Program Outcomes Guide #3 (POG #3)

Program Title: Graphic Design Technology LOR Graphic Production Specialist

Program Team: Audra Martenot

## **Expected Learning Outcomes**

Assessment (How do students demonstrate achievement of this outcome?)

1. Examples of completed projects

Validation (What methods are used to validate your assessment?)

1. This LOR is only three courses.

**Results** (What do the data show?)

Follow-up (How have you used the data to improve student learning?)

## **Budget Justification**

(What resources are necessary to improve student learning?)

There are no additional resources required at this time.