

Hagerstown Community College Game Development Club

SYLLABUS 2014-2015

Club Advisor: David Maruszewski, dpmaruszewski@hagerstowncc.edu

Club Description: The Game Development Club exists to further develop the skills and abilities of students interested in the video game industry.

Club Objectives:

The Game Development Club provides the students of Hagerstown Community College the opportunity to meet in a professional setting to learn about current trends in the game industry. Students will work together to complete projects outside of the standard college curriculum. In addition, the club will draw more attention to the Simulation & Digital Entertainment major with the desire of exposing students to the field in general.

Student Learning Outcomes:

Students who participate in this club will learn to work collaboratively to create, plan and manage projects and events. Students will gain a more thorough understanding of the dynamic and diverse industry by attending workshops and seminars led by experts in the field. Students will increase their communication skills through participating in club meetings and social media discussion topics.

Officers and Elections:

Elected club officials will include: President, Vice-President, Secretary, Treasurer, Social Networking Administrator, and any number of student representatives. Specific descriptions and duties will be outlined in Section II.

President – The president shall be responsible for overseeing all meetings of the Game Development Club. The president is also responsible for designing the agenda for all club meetings, in collaboration with the other officers. The president holds the highest position in the club, and therefore is responsible for making final decisions if the situation arises.

Vice-President – The vice-president shall assist the president in all matters regarding the Game Development Club. In the president's absence, the vice-president will temporarily hold the position of the president, in all regards.

Treasurer – The treasurer shall be responsible for keeping an accurate account of all funds of the Game Development Club. He/she shall work directly with the club officers to keep the budget information up-to-date. The treasurer is responsible for maintaining both club budgets and earned income budgets (club fundraising). He/she shall verify that all club funds are spent accordingly. However, all spending decisions will be made final by the club officers.

Reports of the budget will be discussed during officer meetings.

Secretary – The secretary shall be responsible for keeping accurate records of the club meetings. He/she shall take notes throughout each and every meeting he/she attends. In this way we will keep track of the club's progression over time. In addition, roll should be recorded by the secretary at the beginning of each meeting.

Social Networking Administrator – The social networking administrator will maintain and continually update members of the status of the club. In addition, he/she will inform the club on

upcoming social and gaming events pertaining to the club's interests; the social networking administrator will acquire information (articles, pictures, videos, etc.) from the real-world game development community and update the club when available (Facebook and Moodle, or where applicable). They will also be responsible for adding and maintaining new members to the social networking areas utilized by the club.

Student Representative – The student representatives shall be responsible to attend SGA meetings on behalf of the Game Development Club in the event that other officers cannot attend. Student representatives are also responsible to fulfill the secretarial duties in the absence of the official secretary.

Elections will be held during each Fall Semester in order to allow new members opportunity to vote and run in each election. One official meeting will be held one week prior to elections to allow members to nominate other members for office.

Any member may nominate any other member for an open position, assuming that neither member is actively under club ordained probation (see Article IX, Section IV). No member is obligated to accept nomination for an officer position. Members may also nominate themselves for any open position.

All nominations must be seconded by another member of the club. After all nominations for a specific position have been presented, voting will take place. If there is only one nominee for a position, they will obtain the position by default. If there is more than one nominee for a position, every present member in good standing will be given the opportunity to vote for which nominee they prefer. All nominations, self or otherwise, must be completed one week prior to elections. At the end of the meeting, the current advisor will take all nominations.

All voting for election will be done by ballot. Each member will be given a form, in which they will be able to fill out their vote for each position. Forms will be collected and tallied by the current advisor, who will announce the new officers.

No member may hold more than one position at any given time. They may however, be nominated for multiple positions. If a conflict arises, they must choose which position they would like to hold for the year.

Meeting Information:

The Game Development Club is initially scheduled to meet every Wednesday in ATC 109 at 2:30 PM. The meetings are to last one hour, until 3:30 PM.

Each meeting will consist of a brief review of the main points covered in previous meetings. The remainder of the meeting time will be used for group discussion, work, presentations, etc.

No meetings will be considered mandatory. However, regular attendance and/or contact with club members are encouraged to maintain good standing with the club, and to keep up with club activities.

Any officer may call a meeting at his/her discretion, if such a meeting becomes necessary. While attendance of these meetings is deeply encouraged, it is in no way mandatory.

Services for Students with Special Needs: Students who have special needs are encouraged to identify themselves to the Coordinator of Disability Support Services at 240-500-2273 or 240-

500-2628 as early in the semester as possible. Reasonable accommodations—based on current documentation—are provided to qualified students.

Code of Student Conduct: The college has established rules relating to academic integrity and behavior that students must follow. Students are expected to produce work that is the product of their own learning and academic effort. Policies and regulations for the Code of Student Conduct are published in the [HCC Guide: A Handbook for Students](#).